

KELLY C. DAY

kellycday(at)yahoo.com

website: www.kellycg.com

Creative Art Director - 3D Modeling - Visual Effects - Animation

Professional with comprehensive expertise in Digital Compositing and 3D Effects Animation

- Art Director, designer, animator "Every Body Has a Brain" educational children's game on PC, Mac and iPad
- Developed, designed, animated "Neruomatrix" educational first person game for www.morphonix.com
- Major Network and Film animation credits
- Experienced in working with and supervising animation teams in U.S. and Japan
- Served on Walt Disney Technology Committee to develop new project concepts and techniques

Technical Orientation:

Maya, Photoshop, AfterEffects, Premiere, Shake, Combustion, Commotion, Matchmover, SoftImage, SketchUp, FileMaker, Unix Scripting, USAnimation, Toonz, Flash, ActionScript, html/css, Mac, Windows

Experience:

Morphonix LLC , Sausalito Art Director, Level Designer, Web Developer, Animator	2004 - 2011
GORK ENTERPRISES , Burbank Developed Graphics and Animation for DVD titles	2003 - 2004
GRAHAM MORRIS ANIMATION , Van Nuys, CA CG Animator, DreamWorks Pictures' "Anchorman"	2003 - 2004
SIX FOOT TWO PRODUCTIONS , San Francisco Technical Director, games, TV commercials	2002 - 2004
WALT DISNEY TELEVISION ANIMATION SPECIAL PROJECTS Technical Director	2003 - 2004
TODD McFARLANE'S MONSTERS SERIES 3D Background Design, Graham Morris Animation, Van Nuys	2003 - 2003
THE ACADEMY OF ART COLLEGE, San Francisco, CA Director of Animation. Supervised 2D and 3D animation schools, designing curriculum and guiding over 200 teachers. Also taught classes that included applications in 2D/3D animation, compositing and visual special effects.	1999 - 2003
WALT DISNEY TELEVISION ANIMATION, Burbank, CA Technical Director / Producer / Layout Designer TD pre-production and post-production, compositing and VFX for digital ink and paint. Implemented 3D/2D SGI, Mac and PC computer arts department Designed 3D backgrounds, layouts and animations for productions such as "Aladdin", "Gargoyles", "Goof Troop" and "The Little Mermaid."	1990 - 1999

Education:

Director of Animation - Academy of Arts College, San Francisco, CA

BA, Industrial Design/Animation/Illustration, California State University at Northridge
Graduated With Honors

Professional Affiliations: ACM SIGGRAPH